Graph-Based Entity-Oriented Search: A Unified Framework in Information Retrieval

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Universidade do Minho





Who am I?

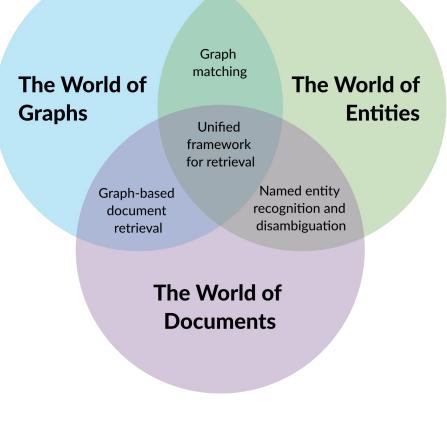
- 4th year PhD student at MAP-i, the Doctoral Program in Computer Science of the Universities of Minho, Aveiro, and Porto.
- Over the years, I have used graphs for diverse applications:

0	Link analysis for blog retrieval using h-index	Master's Thesis
0	Analysis of multidimensional entity co-occurrence networks from news clips	Breadcrumbs
0	Hybrid music recommendation	Juggle
0	Entity-oriented search engine for the University of Porto	ANT

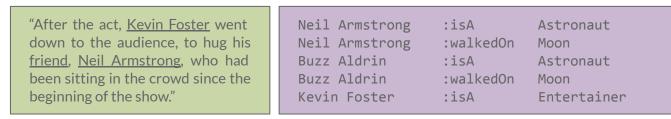
• Currently, I am working with hypergraphs to build a general retrieval model, applied to entity-oriented search.

Unified framework for retrieval

- Important relations might only emerge from cross-referencing information at a low level.
- Heterogeneous data must be mapped to a common representation model.
- General retrieval should be able to solve any information need, over the represented data, through a universal ranking function.



Query: entertainers that are friends with astronauts who walked on the moon



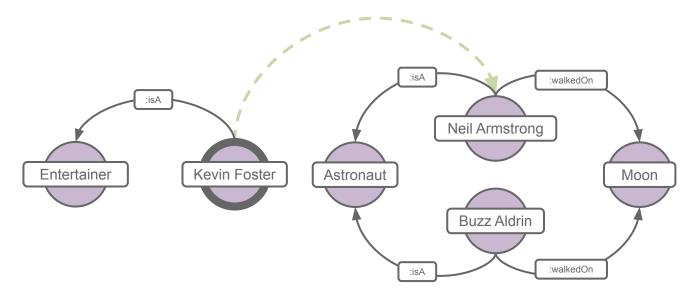


Illustration supported on the example by Hannah Bast and Björn Buchhold on "An Index for Efficient Semantic Full-text Search" (2013):

«Consider the query for entertainers that are friends with [an astronaut who walked on the moon and that the fact about friendship is retrieved from the text and not part of our ontology. There is no way to process the full-text and ontology part independently and afterwards combine the results.»

Graphs as the common denominator

- Text as a graph (e.g., graph-of-word).
- Knowledge as a graph (e.g., RDF graph).
- Image or audio as a similarity graph.
- Graphs as the data structure for a general representation model.

Graph-based entity-oriented search

- Application to entity-oriented search,
- Leading towards general information retrieval,
- Exploring graph-based models as a solution.

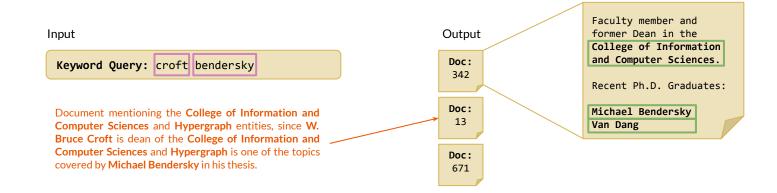
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Entity-oriented search is the search paradigm of organizing and accessing information centered around entities, and their attributes and relationships.

- Krisztian Balog, Entity-Oriented Search, 2018.

Four retrieval tasks

Ad hoc document retrieval (leveraging entities)



Ad hoc entity retrieval

Input

Keyword Query: croft bendersky

Output

Entity: [Person] W. Bruce Croft

Entity: [Person] Michael Bendersky

Related entity finding

Input

Entity: [Person] Michael Bendersky

Type: [ScholarlyArticle]

Relation: [creator]

Output

Entity: [ScholarlyArticle] Discovering key concepts in verbose queries

Entity: [ScholarlyArticle] Modeling higher-order term dependencies in information retrieval using query hypergraphs

Entity list completion

Input

Entity: [Person] Michael Bendersky

Type: [ScholarlyArticle]

Relation: [creator]

Example 1: [ScholarlyArticle] Information retrieval with query hypergraphs

Output

Entity: [ScholarlyArticle] Modeling higher-order term dependencies in information retrieval using query hypergraphs

Entity: [ScholarlyArticle] Discovering key concepts in verbose queries

This is more similar to the example, so we moved it up.

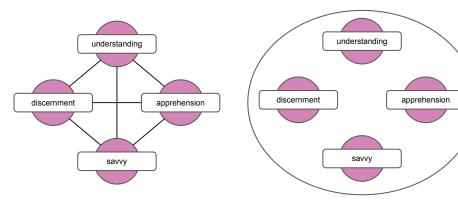
Thesis Statement

A graph-based joint representation of unstructured and structured data has the potential to unlock novel ranking strategies, that are, in turn, able to support the generalization of entity-oriented search tasks and to improve overall retrieval effectiveness by incorporating explicit and implicit information derived from the relations between text found in corpora and entities found in knowledge bases.

- José Devezas, Graph-Based Entity-Oriented Search, 2020.

We talk about graphs, but...

...we quickly switched to hypergraphs.



- Graphs did not scale well
- Hypergraphs are more expressive
- And it's easier to limit complexity during model design.

Synonymy modeled as an undirected graph.

BFS: $O(|V| + |E|) = O(b^d)$

 $b \Rightarrow$ branching factor (outdegree) $d \Rightarrow$ distance (diameter) Synonymy modeled as an undirected hypergraph.

O(|V|)

Complexity is linear in both cases, however the number of nodes not only converges (there is only a limited number of terms and entities), but also, when compared to the number of edges, it is sqrt(|E|) at worst.

GoW	GoE	HGoE	
Document-based Binary relations	Collection-based Binary relations	Collection-based n-ary relations	
Captures context by linking each term to its following terms within a sliding window of size n.	Captures term sequences, term-entity relations based on substring matching and entity-entity relations based on a set of triples.	Captures set-relations: documents are sets of terms and entities; related entities, within a given context, are sets of entities; a set of terms are linked to its entities.	
 INEX 2009 Wikipedia Collection (subset based on 10 topics) 7,487 documents (29.1x) 492,185 vertices (61.9x) 22,906,803 edges (312.8x) E = 46.5 x V 	 INEX 2009 Wikipedia Collection (subset based on 10 topics) 7,487 documents (29.1x) 981,647 vertices (67.5x) 9,942,647 edges (202.5x) E = 10.1 x V 	 INEX 2009 Wikipedia Collection (subset based on 10 topics) 7,487 documents (29.1x) 667,911 vertices (64.7x) 295,921 hyperedges (86.5x) E = 0.4 x V 	

Comparing the growth of graph-of-word (GoW), graph-of-entity (GoE) and hypergraph-of-entity (HGoE).

"

At the Balatonfüred Conference (1969), P. Erdös and A. Hajnal asked us why we would use hypergraphs for problems that can be also formulated in terms of graphs. The answer is that by using hypergraphs, one deals with generalizations of familiar concepts. Thus, hypergraphs can be used to simplify as well as to generalize.

- Claude Berge, Graphes et Hypergraphes, 1970.

Methodology and experiments

Most of all, documentation is key!

A General Model for Entity-**Oriented Search**

Evaluation Data

metrics-20191011t160826.csv

- metrics-20191011t160830.tex
- = m 5d9346413ee2723623583f9d-lucene tf idf-inex 2009-ad hoc document retrieval.zip
- = m 5d9347113ee2723623583f9e-lucene bm25-inex 2009-ad hoc document retrievel -
- = a 5da07a833ee2721037ec4441-lucene_tf_idf-inex_2009-ad_hoc_entity_rt Research Log

Edit

- am 5da07b573ee2721037ec4443-lucene bm25-inex 2009-ad hoc entity r
- am 5da07bbb3ee2721037ec4444-lucene tf idf-inex 2009-entity list complexity
- 5da07ca63ee2721037ec4445-lucene_bm25-inex_2009-entity_list_comp
- = m 5d8e25113ee2720157ee6ab1-hgoe rws-inex 2009-ad hoc document
- 5d91f8de3ee2723623583f9b-hgoe rws-inex 2009-ad hoc entity retrie
- am 5d92f4fb3ee2723623583f9c-hgoe rws-inex 2009-entity list completion

Test Coll Edit To D for **Table of Contents** · A General Model for Entity-**Oriented Search** Evaluation Data Results

Нур	berg	raph-of-Entity		Hypergraph-of-Entity Challenges	
ID		Experiment 2		* Dependencies	
Start	Start Date 2017-10-24 16:38			Versions Traces	
End D	End Date Ongoing		Versions		
	ny do it? hypedg	The graph-of-entity exploded in nur hyperedges might enable the aggre edges in a single edge, reducing di allowing for the planned experimen	Version	Description	
Why o			Panking Model		
				Baseline: Lucene 7.1.0 using ClassicSimilarity (TFIDFSimilarity).	
Main		Lucepe BM25	Baseline: Lucene 7.1.0 using BM25Similarity.		
streng	gths	memory version of the graph.	Ranking model from graph-of-entity adapted to hypergraphs (imp	Ranking model from graph-of-entity adapted to hypergraphs (implemented using either the original "all paths" approach or a more efficient "shortest path"	
Main	Eve	Even based on random walks, this INEX 2009 Wikipedia Collection - 5			
Test	nesses		Jaccard	Structural similarity based on the neighbors of seed nodes and a given rankable node.	
Collec	ction		Undirected Random Walk (ℓ, r)	Compute random walks, ignoring direction, of a given length ℓ , with r repeats, from seed nodes, calculating the probability of visiting rankable nodes.	
Edit			Directed Random Walk (Compute random walks, respecting direction, of a given length ℓ , with r repeats,	
To Do	To Do		$\ell, r)$	from seed nodes, calculating the probability of visiting rankable nodes.	
🛛 Cha	Characterize an instance of the hypergraph-of-ent		t Biased Directed Random Walk (ℓ, r)	Compute random walks, respecting direction, of a given length ℓ , with r repeats, from seed nodes, calculating the probability of visiting rankable nodes using non-uniform random sampling based on node and hyperedge weights to walk.	
	Measure the stability of results depending on WAL for several iterations with the same configuration).				
for set				Representation Model	
	udy WALK_REPEATS through Kendall's coeffici		Synonyms	Created hyperedge linking synonym terms.	
ntity- pl	plement feature extraction and streamline integr		Word2Vec SimNet	Create hyperedges linking top similar terms (above a given threshold) for each term.	
	sign weights to nodes and hyperedges (test sev iminative power).		Synonyms + Word2Vec SimNet	Apply Synonyms followed by Word2Vec SimNet, meaning that term nodes that are uniquely used as synonyms will also be linked to their contextually similar terms according to word2vec simnet.	
a	aracterize weight distributions in order to define		Word2Vec SimNet + Synonyms	Apply Word2Vec SimNet followed by Synonyms, meaning that term nodes that are uniquely used as synonyms will not be linked to their contextually similar terms according to word2vec simnet.	
	plement biased random walks, as an option.				
pi	lement pr	runing methods with configurable pru	Weighted	Use optional node and hyperedge weights to control the random walk (e.g., entities might have a higher weight if they are frequently mentioned in the news	

Table of Contents

- Why the leap from the graph-of-entity to the hypergraph-of-entity
- Representation Models
- Ranking Models
- Representation Model Revision
- Keyword Extraction
- A General Model for Entity-Oriented Search
- Characterization
- Evaluation Data

es and hyperedges based on whether their weights are below a bld

e edges instead of document edges. Document node links to first t of terms): last term of sentence links to next sentence.

1. Conception

- Where we tested graph-based models (inspired by the graph-of-word, we proposed the graph-of-entity);
- But this didn't scale even to support our experiments, much less for a production search engine.

2. Representation model

- We proposed the hypergraph-of-entity and experimented with multiple variations:
 - Text-only;
 - Using internal and external knowledge (i.e., entities and relations);
 - Including synonyms from WordNet;
 - Including contextual similarity relations based on a word2vec similarity graph;
 - Introducing the concept of term frequency through TF-bins.

3. Retrieval model

- We experimented with multiple parameterizations of the random walk score:
 - Length of the random walk;
 - Number of repeated random walks per seed node;
 - Number of cycles of node and edge fatigue;
 - Query expansion to neighboring nodes;
 - Considering or ignoring direction;
 - Biased or weighted random walks.

4. Fallback to classical

- Tested the idea of fatigued random walks by proposing Fatigued PageRank;
- \circ ~ Used classical link analysis metrics that were combined with a text-based score.

5. Generalization testing

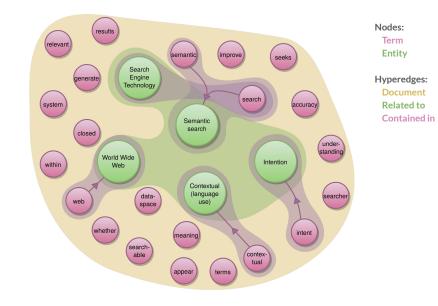
- Evaluated the performance of a unified retrieval framework over three entity-oriented search tasks:
 - Ad hoc document retrieval
 - Ad hoc entity retrieval
 - Entity list completion

A general solution

Hypergraph-of-entity

Representation model

- Collection-based hypergraph.
- Joint representation of terms, entities and their relations.
- For indexing combined data (e.g., corpora linked to knowledge bases).



Hypergraph-of-entity

Representation model

We can easily add hyperedges for:

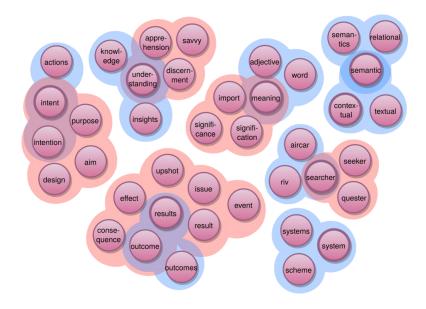
Synonyms

• Based on WordNet SynSets.

Contextual similarity

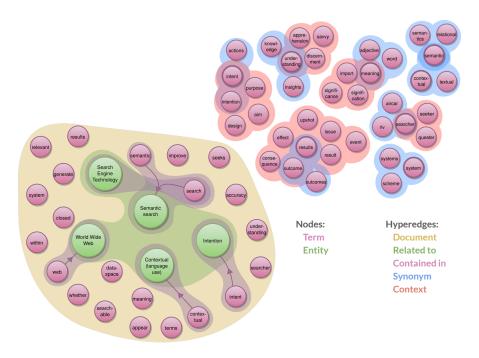
• Based on word2vec similarities.

Note: The remaining hyperedges and nodes are not displayed here to improve legibility.



Hypergraph-of-entity Retrieval model

- Random walks departing from seeds, representing the query, assign a visitation frequency to nodes and hyperedges.
- Depending on the task, input and output changes, but the ranking function remains unchanged.
- Nodes or hyperedges are collected and ordered by visitation frequency to provide a ranking.



Discussion pointers

The model is inefficient for production...

- In fact, we could not even index the complete INEX 2009 Wikipedia collection without reducing documents to their top keywords.
- And queries were quite slow (~1-10m).
- Should we:
 - Attempt to prune the hypergraph? By which criteria?
 - Explore hypergraph embeddings? But this is a general mixed hypergraph... Can we do it?
 - Attempt to split the collection-based hypergraph, without losing information?

The model is not up to par in effectiveness...

- Yes, we are limited by inefficiency for further testing...
- But also, how could we ensure a timely indexing process based on information from:
 - Sentences;
 - Syntactic dependencies;
 - Multiple languages (i.e., for cross-language retrieval).
- That is, even the preprocessing pipeline can have a high impact in performance, when further expanding the model.
- A general problem for a general model?

But we should not give up...

- The goal of devising a unified framework for solving information needs is worth it!
- Overall the effectiveness for hypergraph-of-entity is lower than the state of the art.
- But it solves multiple tasks with a universal ranking function.
- Resulting in a balanced decrease in performance, when looking at each task's effectiveness compared to other solutions.
- I believe we have sufficient evidence to justify further pursuing this new idea!



You can learn more about the hypergraph-of-entity here: https://doi.org/10.1515/comp-2019-0006 https://doi.org/10.1007/978-3-030-36683-4_1



Hypergraph expressiveness

Strengths:

- *n*-ary relations.
- Hierarchical relations.
- Overlapping relations.
- Weighted nodes and hyperedges.
- Directed dependencies between two groups.

Weaknesses:

- No membership degree (i.e., a node either belongs to a hyperedge or it doesn't).
- Non-explicit dependencies between groups.

5. Generalization testing

- We relied on three distinct Lucene baselines, supported on:
 - Two representation models:
 - An index based on text from documents;
 - An index based on entity profiles built from sentences mentioning the entity.
 - Two retrieval approaches:
 - Regular keyword query (TF-IDF / BM25);
 - Using MoreLikeThis for inter-document similarity.

Hypergraph-of-entity

- The hypergraph-of-entity is:
 - A general model for entity-oriented search;
 - A joint representation model for corpora and knowledge bases.
- Its random walk score is a universal ranking function for:
 - Ad hoc document retrieval;
 - Ad hoc entity retrieval;
 - Related entity finding;
 - Entity list completion.

Hypergraph-of-entity Retrieval model

- Supports the generalization of tasks, through the random walk score.
- Query term nodes can be used as seeds (either directly or expanded to entities).
- We can query by terms or entities...
- ...And rank documents, entities, or even terms.

